

▶▶ Law 12 Fouls & Misconduct Simplified

Direct Free Kick Fouls

1. Kicks an opponent or attempt*
2. Trips an opponent or attempt*
3. Jumps at an opponent*
4. Charges an opponent*
5. Strikes an opponent or attempt*
6. Pushes an opponent*
7. Tackles an opponent*
8. Holds an opponent
9. Spits at an opponent
10. Handles ball deliberately
**if careless, reckless or using excessive force*

Indirect Free Kick Fouls

1. Preventing the GK from releasing ball into play
2. Dangerous play
3. Impeding an opponent
4. Committing any other offence, not previously mentioned in Law 12, for which play is stopped to caution or dismiss a player.
5. GK controls ball with hands when kicked directly from teammate
6. GK exceeds 6 second poss.
7. GK plays ball twice w/hands
8. GK uses hands directly from throw-in by teammate

Reasons for a Caution: (Yellow Card)

1. Unsporting behavior
2. Dissent by word or action
3. Persistent infringement
4. Delays restart
5. Fails to respect required distance on CK, FK, & TI
6. Enters field w/o permission
7. Leaves field w/o permission

Reasons for a Send-Off: (Red Card)

1. Serious foul play
2. Violent conduct
3. Spits at any person
4. Denies obvious goal scoring opportunity by handling ball
5. Denies obvious goal scoring opportunity by fouling
6. Uses offensive, insulting, abusive language or gesture
7. Second caution in same game

Referee Pre- and Post-Game Responsibilities

1. Arrive 30 minutes early
2. Inspect field for safety hazards
3. Meet coaches, inspect teams and get Game Cards
4. Pre-Game instructions to ARs
5. Conduct coin toss
6. Check with ARs that teams are ready
7. Half-time review with ARs
8. Supervise teams' post-game handshake
9. Complete and submit Game Card

Spirit of the Game and the Philosophy of Refereeing

(From I. D. 5. AYSO National Rules & Regulations)

"The Laws of the Game are intended to provide that games should be played with as little interference as possible, and in this view it is the duty of referees to penalize only deliberate breaches of the Law. Constant whistling for trifling and doubtful breaches produces bad feelings and loss of temper on the part of the players and spoils the pleasure of spectators."

The model set by the adults present (referees, coaches and spectators) at games influences the development and behavior of the young players watching. The referee team establishes the parameters of acceptable behavior and must be attentive to and deal appropriately with any adult behavior that does not present positive role modeling for youth. Law 5 and AYSO National Rules and Regulations provide this authority. Remember...

In AYSO, it's about more than the game!

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Pre-Game ▶▶ Card



Pre-Game Instructions to Assistant Referees:

Follow USSF/AYSO standard procedures plus any special instructions from the referee

1. **Throw-in:** Signal ball out of play and direction
2. **Offside:** Signal, wait for whistle then give appropriate signal for ball placement
3. **Corner Kick:**
 - Near side: stand behind the kicker and corner flag
 - Far side: stand behind the corner flag
 - Watch for ball out of play, goal and offside
4. **Penalty Kick:** Stand at intersection of GL and PA line - goal judge and goalkeeper movement
5. **Goal Scored:** Trot up touchline towards midfield, no flag signal
6. **No Goal:** Foul before ball crosses GL: stand still and wait for the Ref to come to you. No flag signal
7. **Fouls:** Signal if missed by Ref and not trifling or doubtful
8. **Free kicks:** Assist Ref with setting the wall
9. **Kick-Off:** Count players, check Goalkeeper's ready then signal Ref.
10. **Kicks from the penalty mark** to break a tie
 - 1 AR assigned to GL
 - 1 AR assigned to keep players in center circle and maintain kicking sequence
12. **Administrative duties:**
 - Time keeping – Back up referee
 - Record keeping – Who watches, who writes?
 - Substitutions – Follow standard procedures
13. **Questions?**

